**9/10 Division**

1. Play Speed Up Rule: When 2 outs offensive team must substitute a courtesy runner for the catcher if he is on base. A courtesy runner is not allowed after time expires unless the team will be required to play defense in the current inning.
2. No head first sliding at any time. Exception is on a pick off play where base runner is attempting to get back to a base safely.
3. A batter may be intentionally walked once per game after the announcement from the defensive teams coach. The pitcher will not be required to throw four pitches.
4. Games may be played with 8 players although when the 9th batter position is due to bat, it will be recorded as an out.
5. If a player arrives late, they will be added to the bottom of the batting line up. If this player is the 9th player in the lineup, the automatic out will no longer be charged.
6. If a team only has 7 players, a 5 minute grace period will be extended. If the 8th player has not arrived at this point, the team with fewest players will forfeit the game 6-0. Coaches are encouraged to hold a “practice game” with the players present and they will be allowed to recruit players from the same age group or younger to complete a roster.
7. Game times and innings will be in accordance with the chart in Appendage “C”.
8. Game mercy rules will be in accordance with the chart in Appendage “C”.
9. The inning will change once the defensive team has registered three (3) outs or the offensive team has scored seven (7) runs.
10. Bunting will be allowed.
11. If a batter shows bunt or indicates to the defensive team in any manner that a bunt is intended, the batter may not swing at the pitch. The batter must bunt or take the pitch. A batter will be called out if they swing at the pitch.
12. Base runners may lead off.
13. Runners may steal only after the ball crosses the plate. New rule as of 2019. Not after it leaves his hand.
14. Taunting of the pitcher by the base runner will not be allowed. Runners will be provided a warning for the first offense and second or subsequent offenses, the runner will be called out.
15. Umpires will monitor pitchers for balks. No balks will be called and runners will not advance until May 1st of the regular season. Up to May 1st, umpires will provide instruction to the pitchers.
16. When a fielder has control of the ball and a tag play is evident, the runner must slide or seek to avoid contact with the fielder. If contact occurs and there is no attempt to avoid contact or slide, the runner will be called out.
17. Teams may play with a maximum of 9 players on defense. The maximum number of infielders is six (6) and a maximum of three (3) players in the outfield.
18. A batter may attempt to advance to 1st on a dropped third strike.
19. Pitching rules will be governed by USSSA National Baseball Rules. The limits are noted in the following rules:

a). If a pitcher pitches in more than 3 innings in one day, he cannot pitch the following day.

b). A pitcher may not pitch more than 6 innings in one day.

c). A player may not pitch more than a total of 8 innings in two consecutive days.

d). If a player pitches on two consecutive days, the player must rest the third day regardless of the total number of innings pitches.

e). A pitcher has a pitch limit of 60 pitches per game. Pitcher will not face a new batter after the 60th pitch.

Appendage “C”.

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| **GAME DURATION Division**  | **Innings**  | **Time Limit**  | **No New Inning**  | **Mercy Rule**  |
| 3 / 4 Tee Ball  | 3 innings  | 1 hour  | 1 hour  | No  |
| 5 / 6 Tee Ball  | 4 innings  | 1 hour 15 min  | 1 hour 15 min  | Yes  |
| 7 / 8 Division  | 6 innings  | 1 hour 30 min  | 1 hour 25 min  | Yes  |
| 9 / 10 Division  | 6 innings  | 1 hour 30 min  | 1 hour 25 min  | Yes  |
| 11 /12Division  | 6 innings  | 1 hour 45 min  | 1 hour 30 min  | Yes  |